**FOR IMMEDIATE RELEASE**

**FREEMVC2.COM LAUNCHES NEW WEBSITE TO ADVOCATE FOR THE RE-RELEASE OF MARVEL VS. CAPCOM 2 ON NEXT GENERATION CONSOLES**

November 13, 2021 – FreeMvc2.com launches a new website as the official hub for the #FREEMVC2 campaign to revive Marvel Vs Capcom 2 on next generation consoles. The website will serve to further expand the campaign by striving to get the green light from Marvel and Capcom for the re-release as well as advocating for new features in the next version of the game.

Released in 2000, “Marvel Vs Capcom 2: New Age of Heroes,” nicknamed “Marvel 2” or “MVC2” by fans, is a crossover fighting game featuring characters from Marvel Comics and Capcom games. It is regarded as one of the most significant titles in the fighting game genre. Even though Marvel Vs Capcom has seen multiple iterations over the years, none have been quite as influential for gamers as Marvel Vs Capcom 2. In 2013, Capcom lost the licensing rights for “Marvel Vs Capcom 2” and announced its removal from the digital marketplaces. Since then, Marvel Vs Capcom 2 has been impossible to purchase for over 8 years, apart from overpriced older platform versions that can be found online. However, the passionate Mvc2Community will make a change.

On August 2, 2021, #FREEMVC2 started gaining momentum among Marvel Vs Capcom 2 fans on Twitter and has now expanded into other social media platforms and garnered over 1 million interactions from fans, including fanart, gameplay footage and general kind words about the game and why they want it back. Many gaming influencers have also joined the movement to voice their support for the re-release of the game.

As part of the campaign to advocate for the resurrection of the game, DeAngelo Ellis, CEO/Founder of AirbrushKing Company developed FreeMvc2.com as the official hub for the hashtag #FREEMVC2. The website will uphold the movement’s mission to call upon Marvel and Capcom to re-release Marvel Vs Capcom 2. In addition, FreeMvc2.com will stay updated with new announcements to progress the movement and also campaign for new features in the next version of the game. Some of the new features include both online and offline features.

Considering the fact that Dreamcast copies of Marvel Vs Capcom 2 are still selling for over $250, there is, undoubtedly, a market for a re-release, especially with overwhelming support from fans shown in the rise of #FREEMVC2.

Mike Mika, the studio head for Digital Eclipse (previously known as Backbone Entertainment), tweeted in response to the growing #FREEMVC2 trend: ‘’We made what I think was the last MVC2 release on console when we were known as Backbone. He added, I love the outpouring support and we’d swap in GGPO and do documentary and museum work, etc. Will need to talk to Disney and Capcom to make it real. We’re game if they are. #FREEMVC2’’

FreeMvc2.com and the Mvc2Community are in a perfect position to make the resurrection of Marvel Vs Capcom 2 a reality.

To support the movement, please retweet the hashtag #FREEMVC2 on all social media platforms and follow FreeMvc2.com for new updates.

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**About FreeMvc2.com:**

FreeMvc2.com was created by AirbrushKing Company as the official hub for the hashtag #FREEMVC2. Its mission is to bring light to Marvel Vs. Capcom 2 video game that was removed from XBL Arcade and PSN Network due to the license expiring and have Marvel Vs Capcom 2 re-released on current and next generation consoles.

For more information, please visit [https://freemvc2.com](https://freemvc2.com/)

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